

## 149<sup>th</sup> NYVI SKIRMISH – GENERAL INFORMATION - 2024

- The camping area opens at noon on Friday, September 6th. **Garbage is carry in/carry out. Please stay off the skeet and trap fields and concrete pads.** Team commanders are responsible for the actions of their team members and guests. Parents are responsible for the actions of their children at all times during the skirmish. Pets are to be kept under control at all times. Camp fires should NOT be unattended and must be kept at a reasonable level. Fire pits must be filled and re-sodded before leaving campsite. Ashes must be completely extinguished (stone cold) and disposed of properly.
- **PLEASE NOTE: The Boy Scouts will NOT be serving breakfast and lunch this year. Please plan accordingly.**
- All N-SSA and Northeast Region rules apply. Safety glasses and hearing protection are strongly recommended. N-SSA membership cards are required and must be displayed by all shooters forward of the safety line. New York State pistol permits are required for revolver competition. Uniforms are required for all team events. This requirement may be waived at the discretion of the Skirmish Director in the event of extreme weather conditions.
- Teams are responsible for providing timers and safety officers. One person can perform both duties for revolver, repeating rifle, smoothbore and Pick a Partner teams.
- Mortar teams must supply their own timer/safety officer. Mortar teams should note that scoring will be done by the team shooting adjacent to your position and you will score for the team adjacent to you. Scoring is to be done by the cumulative distance method-
- All awards are Hodges medals. Winners may pick up awards at the tower after opening ceremonies Sunday morning.
- All individual events will be unclassified. Musket and carbine team competitions will be according to most recent NE Region standings. All other team competitions are open class.
- Individual targets are to be 5 shot. Entries are \$1.00 each, with unlimited re-entries. Individual matches will be 10 minutes.
- Team events will be timed with stopwatches. A sign in sheet for each event will be available at the tower to record times at the end of each team event.
- If your unit intends to add any additional teams, PLEASE advise Skirmish Director or tower as soon as possible so that we can be prepared with material and shooting positions. NOTE: The cutoff time for adding additional teams for revolver, repeating rifle and smoothbore will be at the Carbine Team captains meeting.
- Because of the full schedule, the times listed are approximate and may vary, and are subject to change at the Skirmish Director's discretion. Please be patient and bear with us on this.